9 volt DC, Center Neg.
100ma min*

Output Jack | Input Jack



Mode Switch Secondary Function:
Wave shape selection

Depth knob Secondary Function:
Modulation Rate

Bypass LED

Bypass Switch/
Secondary Function

Sustain Switch

*The use of an isolated power supply is recommended for powering all Walrus Audio Pedals. Daisy chain power supplies are not recommended.



SECONDARY FUNCTIONS – To access the secondary functions, with the pedal engaged, hold down the bypass switch and use the toggle to select the desired wave shape, and the depth knob to set the desired rate. The pedal remembers the wave shape and rate settings for the current algorithm until the next time they are modified. The pedal also maintains the algorithm and depth setting when modifying secondary functions.

TRAILS MODE – The Slö can run in trails or no trails mode. In trails mode, when you turn the pedal off, the reverb decay dies off naturally. In no trails mode, the decay is abruptly cut off when you turn the pedal off. To toggle between either mode, hold down the bypass switch for 1 second while applying power to the pedal. Unplug power and repeat to toggle to the other mode.

FACTORY RESET – To perform a factory reset, hold down the sustain switch for 1 second while applying power to the pedal. When the LED illuminates, the wave shape and rate for each algorithm is now set to default. The default rate for all algorithms is approximately 9 o'clock on the depth knob. The default wave shape are as follows:
Dark - Sink // Rise - Sine // Dream - Sink.

WALRUS AUDIO

WALRUSAUDIO.COM

Got questions? Shoot us an email at customerservice@walrusaudio.com. Need a repair? All our pedals come with a limited lifetime warranty. Email repairs@walrusaudio.com should your pedal need a tune up, or visit walrusaudio.com/pages/warranty-and-repair for more info. For life advice, refer to Buzzfeed's top 10 lists.



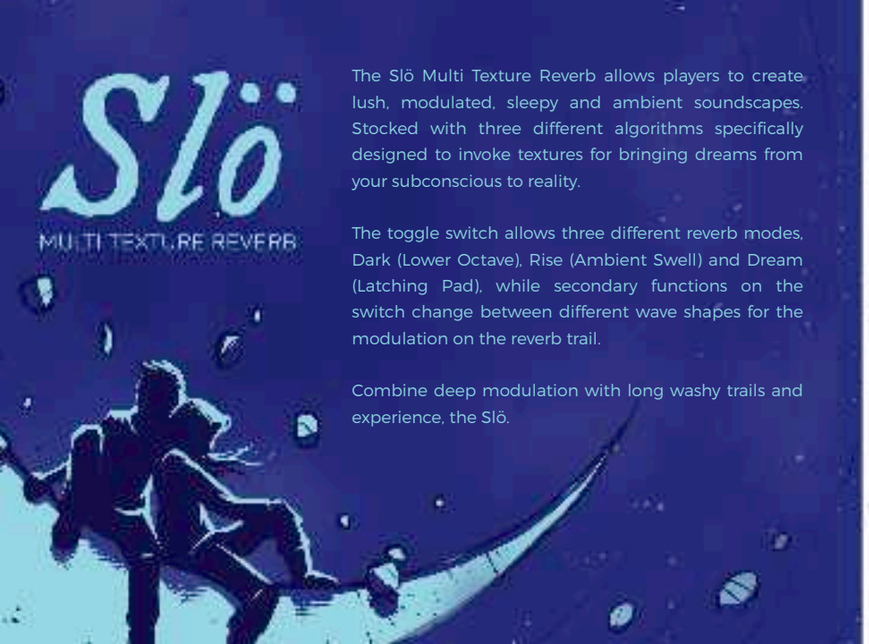
Slö

MULTI TEXTURE REVERB

The Slö Multi Texture Reverb allows players to create lush, modulated, sleepy and ambient soundscapes. Stocked with three different algorithms specifically designed to invoke textures for bringing dreams from your subconscious to reality.

The toggle switch allows three different reverb modes, Dark (Lower Octave), Rise (Ambient Swell) and Dream (Latching Pad), while secondary functions on the switch change between different wave shapes for the modulation on the reverb trail.

Combine deep modulation with long washy trails and experience, the Slö.



DECAY – Adjusts the length of the reverb decay. Go from tight short reverb, at full counter-clockwise, to long drawn out texture at full clockwise.

FILTER – Controls the tone of the reverb decay. Each algorithm includes a low-pass filter optimized for that unique sound and the knob controls the filter cutoff frequency. Turn the knob up to open the filter for brighter tones, and down to close the filter resulting in a darker tone.

MIX – Turn counter-clockwise for increased dry signal, and clockwise for more reverb. Use the white line to reference approximate equal parts dry and reverb. Since this point is around 2 o'clock, it gives greater range of adjustment of your mix ratio below the 50/50 point making it easier to dial in the perfect amount of reverb.

X – The X knob changes jobs depending on which algorithm is selected.

DARK – Sets the level of a -1 octave signal that feeds the reverb.

RISE – Sets the amount of time it takes the reverb to swell in after a note is played. Set lower for shorter rise times and higher for longer rise times.

DREAM – Sets the depth of vibrato applied to the reverb decay.

DEPTH – Controls the amount of modulation applied to the reverb decay. Go from no modulation, to nightmare inducing pitch bending at high settings. **Secondary Function:** Rate - Controls the speed of the modulation applied to the reverb decay.

ALGORITHM SWITCH – The toggle switch selects one of three onboard reverb algorithms. **Secondary Function:** Wave Shape selection.



REVERB MODES: Use the toggle switch to select one of three onboard algorithms.

DARK – Add a lower octave to your reverb trail. Create deep and wide atmospheric sounds and channel nightmarish soundscapes. X knob sets the level of a -1 octave signal that feeds the reverb.

RISE – Auto-swell reverb for beautiful cinematic swells. Don't rush it. Let it breathe and gently wake up. X knob sets the amount of time it takes the reverb to swell in after a note is played. Set lower for shorter rise times and higher for longer rise times.

DREAM – Lush reverb with a latching pad function. Press the sustain switch to latch signal. Experiment with the X knob to add vibrato over the pad. Press sustain again and pad will decrescendo according to where decay knob is set. X knob sets the depth of vibrato applied to the reverb trail.

MODULATION WAVE SHAPES:

SINE – Smooth and even pitch up and down modulation.

WARP – Asymmetric pitch up modulation similar to a warped record.

SINK – Asymmetric pitch down modulation for sinking detune similar to a Bigsby.

BYPASS – Turns the effect on and off. It also features our smart bypass switching. When the switch is in off position, press and hold to temporarily activate the effect to add a moment of reverb texture. Releasing the switch turns the effect off, and fades it out.

SUSTAIN – When pressed, the decay switch ramps up the reverb trail to maximum creating long dreamy reverb trail and then ramps back down to the decay knob setting when released. In the "Dream" algorithm, the sustain switch is latching. Press it once to capture and sustain the current reverb decay for extremely long pad-like sounds. Press it again to let the reverb trail taper off, based on the position of the decay knob.