English

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In order to use this device correctly, please carefully read "USING THE UNIT SAFELY" and "IMPORTANT NOTES" (the Leaflet "USING THE UNIT SAFELY) before use.
After reading, keep these instructions at hand for immediate reference.

Introduction

* The TR-06 can operate on batteries or on USB bus power. If you are using batteries, insert four AA batteries, making sure that the batteries are oriented correctly.
* If you handle batteries improperly, you risk explosion and fluid leakage. Make sure that you carefully observe all of the items related to batteries that are listed in "USING THE UNIT SAFELY" and "IMPORTANT NOTES" (leaflet "USING THE UNIT SAFELY").
* When turning the unit over, be careful so as to protect the buttons and knobs from damage. Also, handle the unit carefully; do not drop it.
* When the batteries run low, the indication "Bt. Lo" appears in the display. Replace the battery as soon as possible.
* The power to this unit will be turned off automatically after a predetermined amount of time has passed since it was last used for playing music, or its buttons or controls were operated (Auto Off function). If you do not want the power to be turned off automatically, disengage the Auto Off function.

  To restore power, turn the power on again.

Using the TR-06 in conjunction with the DK-01 Boutique Dock (accessory)

➡ For installation/removal/angle adjustment, refer to the DK-01's Owner's Manual.

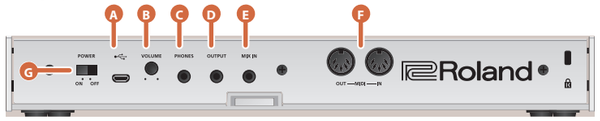
* When handling the sound module, such as during angle adjustment or installation, take care not to get your finger caught between a movable part and the body of the unit. If using this unit where children are present, be sure to provide adult supervision and guidance.

Playing the TR-06 via MIDI or USB

You can also play the TR-06 via MIDI or USB. For details, refer to "Connecting Your Equipment."

Connecting Your Equipment

* To prevent malfunction and equipment failure, always turn down the volume, and turn off all the units before making any connections.



A Micro USB (⇠) port

Use a commercially available USB 2.0 cable (A-microB) to connect this port to your computer. It can be used to transfer USB MIDI and USB audio data. You must install the USB driver when connecting the TR-06 to your computer. Download the USB driver from the Roland website. For details, refer to Readme.htm which is included in the download.



➡ **https://www.roland.com/support/**

* Do not use a micro USB cable that is designed only for charging a device. Charge-only cables cannot transmit data.

B [VOLUME] knob

Adjusts the volume.

C PHONES jack (Stereo mini)

Connect headphones (sold separately) here.

D OUTPUT jack (Stereo mini)

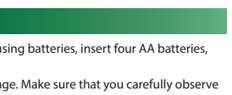
Connect this jack to your amp or monitor speakers.

E MIX IN jack (Stereo mini)

This is an audio input jack. The sound of the connected device is output from the OUTPUT jack and the PHONES jack. You can also apply the TR-06's internal effect to this sound.

F MIDI connectors

If you connect the TR-06 to another MIDI device using commercially available MIDI cables, the TR-06 can play in synchronization with the MIDI device.



Turning the TR-06 On/Off

G [POWER] switch

This turns the power on/off.

* After you've made connections correctly, be sure to turn on the power in the order of the TR-06 first, and then the connected system. Powering-on in the incorrect order may cause malfunctions or damage. When turning the power off, power-off the connected system first, and then the TR-06.
* Before turning the unit on/off, always be sure to turn the volume down. Even with the volume turned down, you might hear some sound when switching the unit on/off. However, this is normal and does not indicate a malfunction.

Data Backup/Restore

Backup

1. **Connect your computer to the TR-06's USB port via USB cable.**
2. **While holding down the [RUN/STOP] button, turn on the power.**
   It takes about one minute to prepare the drive. The STEP [1]–[16] indicators show the progress.
3. **Open the "TR-06" drive on your computer.**
   The backup files are located in the "BACKUP" folder of the "TR-06" drive.
4. **Copy the backup files into your computer.**
   Copy all of the files that are in the "BACKUP" folder.
5. **After copying is completed, eject the USB drive.**

Windows 10/8/7

Right-click on the "TR-06" icon and execute "Eject."

Mac OS

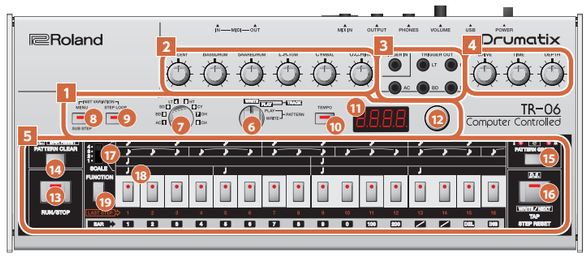
Drag the "TR-06" icon to the Trash icon in the Dock.

6. **Turn the TR-06 power off.**

Restore

1. **As described in the procedure for "Backup" Step 1–3, open the "TR-06" drive on your computer.**
2. **Copy the TR-06 backup files into the "RESTORE" folder of the "TR-06" drive.**
3. **After copying is completed, eject the USB drive and then press the [TAP] button.**
4. **After the LEDs have completely stopped blinking, turn off the power.**

Panel Descriptions

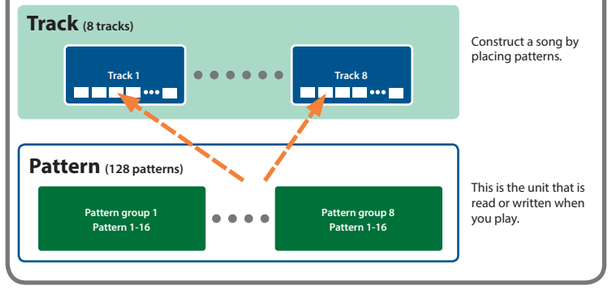


1 MODE / display section

Controller	Explanation
6 [MODE] knob	Switches the operating mode. **TRACK WRITE** This mode lets you edit tracks (songs). **TRACK PLAY** This mode lets you play back tracks (songs). **PATTERN PLAY** This mode lets you play back patterns. **PATTERN WRITE** This mode lets you edit patterns.
7 [INSTRUMENT] knob	Switches instruments, or switches the track to play or edit. AC (ACCENT), BD (BASS DRUM), SD (SNARE DRUM), LT (LOW TOM), HT (HI TOM), CY (CYMBAL), OH (OPEN HIHAT), CH (CLOSED HIHAT)
8 [MENU] (SUB STEP) button	Accesses the menu, or inputs sub-steps when used in conjunction with step buttons [1]–[16].
9 [STEP LOOP] button	Switches to step loop mode. In step loop mode, the specified step plays repeatedly while you hold down a step button [1]–[16].
10 [TEMPO] button	Adjusts the tempo.
11 Display	Shows the tempo value and various other information.
12 [VALUE] knob	Edits the value shown in the display.

What are patterns and tracks?

Recorded performance data is called a "pattern."
The TR-06 has 128 "patterns," and eight "tracks" in which you can place patterns.



2 INST edit section

Controller	Explanation
INST knobs	Adjust the volume of each instrument.
[ACCENT] knob	Adjusts the strength of the accent.

3 TRIGGER section

Controller	Explanation
TRIGGER IN jack	Use a mini-plug (mono) cable to connect this to a device that is equipped with a TRIGGER OUT jack (e.g., TR-08). When you insert a plug into this jack, the TR-06 is disconnected from its internal clock, and its step will advance when a trigger pulse is received from this jack. Input from this jack can also be used to execute the Random function or the Note Shift function. Use the menu to specify what is executed.
TRIGGER OUT jack	This outputs a trigger when each instrument is heard.
TRIGGER OUT [AC] jack	This outputs a trigger at the timing of ACC, or at the beginning or end of the pattern. You can use the menu to specify the timing at which a trigger is output.

* Use a "mini-plug (mono)" cable to connect the jacks of the TRIGGER section. Do not use a "stereo mini-plug" cable. It will not work correctly.

4 Effect section

Controller	Explanation
[DRIVE] knob	Adjusts the overdrive. Turn the knob fully left to turn it off. Use the system settings to select the type of drive. • Used together with the [MENU] button, this sets an instrument's TUNE. • Used together with the [STEP LOOP] button, this turns an instrument's DRIVE on/off.
[TIME] knob	Specifies the delay time. You can use the menu to change the delay type. • Used together with the [MENU] button, this sets an instrument's DECAY. • Used together with the [STEP LOOP] button, this turns tempo sync on/off for the delay effect.
[DEPTH] knob	Specifies the number of times that the delay repeats. You can use the system settings to change the delay effect type. • Used together with the [MENU] button, this specifies the sound of an instrument. The parameters that can be edited differ depending on the instrument. • Used together with the [STEP LOOP] button, this specifies the send amount to the instrument's delay effect.

5 Sequencer section

Controller	Explanation
13 [RUN/STOP] button	Plays/stops the pattern or track.
14 [PATTERN CLEAR] button	Use this to erase a pattern, to return the editing location of a track to its beginning, or to enter a "da capo."
15 [PATTERN GROUP] button	Use this to switch the group of patterns to play, to switch between measure to edit, or to enter a "segno."
16 [TAP] button	Use this to enter a note at the timing at which you press it, to reset the playback position, to confirm a menu item, or to enter a "dal segno."
17 [SCALE] switch	Selects the note length of a step. 1: 16th note / 3: 8th note triplet 2: 32nd note / 4: 16th note triplet
18 Step [1]–[16] button	Use these to select patterns or edit notes.
19 [FUNCTION] button	Use this in PATTERN WRITE mode to apply a SCALE, or together with the [1]–[16] buttons to specify LAST STEP.

Switching Sounds

1. **Simultaneously press the 8 [MENU] button and the 9 [STEP LOOP] button.**
   Now you're in instrument select mode.
2. **Use the step 18 [2]–[6] buttons to select the instrument whose sound you want to change.**
3. **Use the 12 [VALUE] knob to select a sound.**

Inst	1	2	3	4	5
BD (Step [2])	TR-606 BD	RICH	FAT		
SD (Step [3])	TR-606 SD	RICH	FAT		
LT (Step [4])	TR-606 LT	Synth Percussion	NOISE TOM	CP	RS
HT (Step [5])	TR-606 HT	Synth Percussion	NOISE TOM	CP	RS
CY (Step [6])	TR-606 CY	GATE CYMBAL	CP	RS	

Playing/Recording a Pattern

Playing a Pattern (PATTERN PLAY Mode)

Basic Operation

1. **Turn the 6 [MODE] knob to set to "PATTERN PLAY."**
2. **Use the 15 [PATTERN GROUP] button to select the pattern group (I or II).**
3. **Use the step 18 [1]–[16] buttons to select a pattern.**
   Even during playback, you can use the step [1]–[16] buttons to select a pattern.

   To select pattern groups 3–8
   1. **Hold down the [PATTERN GROUP] button and press a step [3]–[8] button to select a group.**
   2. **Hold down the [PATTERN GROUP] button and press a step [1]–[16] button to select a pattern.**

   Pattern groups are in pairs of 1/2, 3/4, 5/6, and 7/8, and these groups alternate each time you press the [PATTERN GROUP] button.

Playing patterns consecutively

When selecting a pattern, you can select multiple patterns by pressing two buttons at the same time. The patterns you've selected will play consecutively. The currently-playing pattern blinks.

1. **Press the 13 [RUN/STOP] button to play/stop a pattern.**

Adjusting the Tempo

In pattern play mode, the display shows the tempo.

1. **Press the 10 [TEMPO] button.**
   You can see the two digits of the tempo value below the decimal point.
2. **Use the 12 [VALUE] knob to adjust the tempo.**

Inserting a fill-in

1. **During playback, hold down the 8 [MENU] button and press a step 18 [1]–[16] button to select the pattern that you want to insert.**

Inserting an intro

1. **While stopped, hold down the 8 [MENU] button and press a step 18 [1]–[16] button to select the pattern that you want to insert.**

Recording a Pattern (PATTERN WRITE Mode)

Basic Operation

1. **Turn the 6 [MODE] knob to set to "PATTERN WRITE."**
2. **Use the 15 [PATTERN GROUP] button to select the pattern group (I or II).**
3. **Use the step 18 [1]–[16] buttons to select a pattern.**

   To select pattern groups 3–8
   1. **Hold down the [PATTERN GROUP] button and press a step [3]–[8] button to select a group.**
   2. **Keep holding down the [PATTERN GROUP] button and press a step [1]–[16] button to select a pattern.**

   Pattern groups are in pairs of 1/2, 3/4, 5/6, and 7/8, and these groups alternate each time you press the [PATTERN GROUP] button.
4. **Use the 7 [INSTRUMENT] knob to select an instrument.**
5. **Use the 13 [RUN/STOP] button to play the pattern.**
6. **Use the step 18 [1]–[16] buttons to specify whether an instrument plays or does not play.**

Using the [TAP] button to input notes

1. **If you press the 16 [TAP] button during playback, a note is input to the selected instrument.**

Shuffle/flam settings

1. **Long-press the 10 [TEMPO] button.**
   The step 18 [1]–[7] buttons show the shuffle value and the step 18 [9]–[16] buttons show the flam value.
2. **By holding down the 10 [TEMPO] button and pressing a step 18 [1]–[7] button, you can change the shuffle value.**
   You can also use the [VALUE] knob to change this.
3. **By holding down the 10 [TEMPO] button and pressing a step 18 [9]–[16] button, you can change the flam value (spacing).**

Erasing a pattern (entirely)

1. **While stopped, hold down a step 18 [1]–[16] button and press the 14 [PATTERN CLEAR] button.**

Erasing a pattern (partially)

1. **During playback, press the 14 [PATTERN CLEAR] button; notes of the instrument currently selected by the [INSTRUMENT] knob are erased only while you hold down the button.**

Copying a Pattern

1. **With the copy-destination pattern selected, hold down the 16 [TAP] button.**
2. **While holding down the 16 [TAP] button, press a 18 step [1]–[16] button to select the copy-source pattern.**
3. **While holding down the 16 [TAP] button, press the 13 [RUN/STOP] button to execute the copy.**
   * Continue holding down the [TAP] button while you perform the copy operation. The operation is cancelled if you release the [TAP] button.

Specifying the last step

Here's how to specify the length (number of steps) of the pattern.

1. **During playback, hold down the 19 [FUNCTION] button and press a 18 step [1]–[16] button.**

Specifying the scale

1. **Use the 17 [SCALE] switch to select the desired scale.**
2. **During playback, press the 19 [FUNCTION] button.**

Expanding the steps to 32 steps

1. **During playback, hold down the 19 [FUNCTION] button and press the 15 [PATTERN GROUP] button.**
   The steps are expanded to 32 steps.
   During playback, press the [PATTERN GROUP] button to switch between the group of steps that you want to write (1–16 or 17–32).

Setting the velocity

Here's how to input velocity (dynamics).

1. **During playback, hold down a step 18 [1]–[16] button and turn the 2 [ACCENT] knob.**

Setting the probability

Here's how to set the probability that a note will play. By setting the probability, you can give variety to a pattern even when the same pattern continues to repeat.

1. **During playback, hold down a 18 step [1]–[16] button and turn the 12 [VALUE] knob.**

Checking the velocity and probability settings

1. **During playback, long-press a 18 step [1]–[16] button.**
   The probability setting value is shown.
2. **Press the 16 [TAP] button.**
   The velocity setting value is shown.

Specifying a sub-step

You can input notes into smaller step units.

1. **During playback, hold down the 8 [MENU] (SUB STEP) button and press a 18 step [1]–[16] button.**
   The current sub-step status is shown.
2. **Continuing to hold down the 8 [MENU] (SUB STEP) button, press the 18 step [1]–[16] button once again.**
   The sub-step setting changes. The setting cycles between OFF, 1/2, 1/3, 1/4, and FLAM.

Specifying the sub-step probability

Here's how to specify the probability that the sub-step will play.

* During the operation, continue holding down the [MENU] (SUB STEP) button.

1. **During playback, hold down the 8 [MENU] (SUB STEP) button and press a 18 step [1]–[16] button.**
   The current sub-step status is shown.
2. **16 Press the [TAP] button.**
   The sub-step probability status is shown.
3. **12 Use the [VALUE] knob to specify the sub-step probability.**

Random pattern generation function

1. **While writing or playing a pattern, hold down the 8 [MENU] button and press the 16 [TAP] button.**
   The generated pattern is not automatically written.
2. **Hold down the 8 [MENU] button and long-press the 16 [TAP] button to write the pattern.**

Pattern shift function

Here's how the currently selected instrument of the pattern can be shifted toward the right (or left).

Shifting the currently selected instrument of the pattern toward the right

1. **While writing or playing a pattern, hold down the 8 [MENU] button and press the 15 [PATTERN GROUP] button.**

Shifting the currently selected instrument of the pattern toward the left

1. **While writing or playing a pattern, hold down the 8 [MENU] button and press the 14 [PATTERN CLEAR] button.**

Recording or Playing a Track

Playing a Track (TRACK PLAY Mode)

Basic Operation

1. **Turn the 6 [MODE] knob to set to "TRACK PLAY."**
2. **Use the 7 [INSTRUMENT] (TRACK) knob to select a track (1–8).**
   The display shows the measure number.
   The track number is displayed, and then the measure number is displayed.
3. **Use the 14 [PATTERN CLEAR] (BAR RESET) button to return to measure 1.**
4. **Press the 13 [RUN/STOP] button to play/stop a track.**

Playing tracks consecutively

If you use the 7 [INSTRUMENT] (TRACK) knob to select a track (1–8) while a track is playing, the next track is played consecutively after the last measure of the track has played.

Functions in Track Mode

You can use the following functions in either track play or write mode.

Recalling a measure number

1. **Turn the 12 [VALUE] knob to specify the measure number.**

Using the Numeric button to recall a measure number

Hold down the 19 [FUNCTION] button and use the numeric buttons (1 , 9 , 0 , 100 , 200) to specify the measure number.

Measure number	Order to press numeric buttons	Display *1
131	100 → 3 → 1	**Lit:** 100 3 **Blink:** 1
55	5 → 5	**Lit/Blink:** 5
101	100 → 1	**Lit:** 100 **Blink:** 1

*1 When you press the [FUNCTION] button, the lit or blinking state of the numeric buttons indicates the current measure number.

- The 10s and 100s places are lit, and the 1s place is blinking.
- If the measure number consists of repeated digits such as 55 or 33, the lit and blinking states alternate at each beat.

Setting the tempo

In track play/write mode, the display shows the measure number, but you can press the [TEMPO] button to make the tempo appear for three seconds.

1. **While the tempo is shown, you can press the 10 [TEMPO] button to see the two digits of the tempo value below the decimal point.**
2. **While the tempo is shown, you can use the 12 [VALUE] knob to adjust the tempo.**

Setting the shuffle

➡ **Refer to "Pattern Playback"–"Setting the shuffle."**

Indication of D.C. (Da Capo/last measure)

What is D.C. (Da Capo)?

When playback reaches the end of the measure that is specified as D.C., playback returns to the first measure of the track.

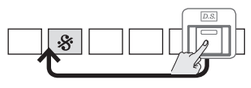


1. **Hold down the 19 [FUNCTION] button and press the 14 [PATTERN CLEAR] (D.C.) button.**
   The number of the measure specified as D.C. is displayed.

𝄋 (Segno) indication

What are D.S. (Dal Segno) and 𝄋 (Segno)?

If you press the [D.S.] (Dal Segno) button during playback, the playback jumps to the measure that is specified as 𝄋 (Segno).



1. **Hold down the 19 [FUNCTION] button and press the 15 [PATTERN GROUP] (𝄋) button.**
   The number of the measure specified as 𝄋 (Segno) is displayed.

Recording a Track (TRACK WRITE Mode)

Basic Operation

1. **Turn the 6 [MODE] knob to set to "TRACK WRITE."**
2. **Use the 7 [INSTRUMENT] (TRACK) knob to select a track (1–8).**
3. **While stopped, use the 14 [PATTERN CLEAR] (BAR RESET) button to return to the first measure.**
4. **Press the 13 [RUN/STOP] button.**
   Loop-playback occurs during track write. The pattern that plays at this time is the pattern that was written into measure 1.
5. **Use the 15 [PATTERN GROUP] button and the 18 step [1]–[16] buttons to select the pattern that will be input at the first measure.**
   When selecting a pattern, you can select multiple patterns by pressing two step buttons simultaneously.
6. **Press the 16 [TAP] button.**
   The pattern is entered, and you proceed to measure 2.
7. **Repeat steps 5–6 to enter up to one measure before the last measure.**
8. **Select the pattern for the last measure.**
9. **Press the 14 [PATTERN CLEAR](D.C.) button, and then press the 16 [TAP](D.S.) button.**
   D.C. (Da Capo) is entered.
10. **Press the 13 [RUN/STOP] button to exit the track write.**

Making Corrections

If you entered something by mistake, you can correct it as follows.

1. **Turn the 6 [MODE] knob to set to "TRACK WRITE."**
2. **Recall the measure number as described in "Recalling a measure number."**
3. **Press the 13 [RUN/STOP] button.**
4. **Use the 15 [PATTERN GROUP] button and the step 18 [1]–[16] buttons to re-select the pattern.**

Entering D.C. (Da Capo)

Pressing the 14 [PATTERN CLEAR](D.C.) button enters D.C. (Da Capo) at the current measure.

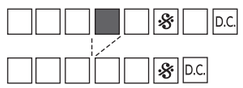
Entering 𝄋 (Segno)

Pressing the 15 [PATTERN GROUP] (𝄋) button enters (Segno) at the current measure.

5. **Press the 16 [TAP](WRITE/NEXT) button.**
6. **Press the 13 [RUN/STOP] button.**

Delete

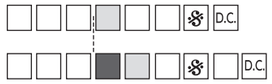
Here's how to delete one measure from the patterns in the track.



1. **Turn the 6 [MODE] knob to set to "TRACK WRITE."**
2. **As described in "Recalling a measure number," move to the measure that you want to delete.**
3. **Press the 13 [RUN/STOP] button to play.**
4. **Hold down the 19 [FUNCTION] button and press the 18 Step [15] (DEL) button.**

Insert

You can insert patterns into the track.



1. **Turn the 6 [MODE] knob to set to "TRACK WRITE."**
2. **As described in "Recalling a measure number," move to the measure at which you want to insert.**
   Example: If you select measure 4, the pattern is inserted between measure 3 and measure 4.
3. **Hold down the 19 [FUNCTION] button and press the 18 Step [16] (INS) button.**
4. **Press the 13 [RUN/STOP] button.**
5. **Use the 15 [PATTERN GROUP] button and the step 18 [1]–[16] buttons to select the pattern that you want to insert.**
6. **Press the 16 [TAP](WRITE/NEXT) button.**
7. **Press the 13 [RUN/STOP] button.**

Step Loop Mode

1. **Press the 9 [STEP LOOP] button to switch to step loop mode.**
2. **Press the step 18 [1]–[16] button.**
   While you hold down step 18 [1]–[16] buttons, the specified step plays repeatedly.

Master Probability

You can add a value to the probability of the entire sequence.

➡ **For more about probability, refer to "Writing a pattern (PATTERN WRITE mode)."**

* This has no effect unless individual probability is specified.

1. **Hold down the 8 [MENU] button and turn the 12 [VALUE] knob.**
   The master probability is specified.

Menu Settings

1. **Press the 8 [MENU] button.**
2. **Use the 12 [VALUE] knob to select an item.**
3. **Press the 16 [TAP] button.**
   Each time you press the [TAP] button, you'll switch between selecting an item and editing its value.
4. **Use the 12 [VALUE] knob to edit the value.**
5. **When you've finished making settings, press the 8 [MENU] button to exit MENU.**

Item (Parameter)	Value	Explanation
MUtE (Mute)	ON: Blink OFF: Lit	Temporarily mutes each instrument. Use the [2]–[8] buttons to select an instrument, and turn it on/off. * When the power is turned off, the mute setting returns to off.
COMP (Comp)	0- 127	Adjusts the level of compression applied to BD and SD. Use the [2]–[3] buttons to select the instrument.
GA In (Gain)	0-200 MIX IN: 0-127	Adjusts the gain. Use the [2]–[8] buttons to select the instrument. Press the [16] button to adjust the MIX IN setting.
tUnE (Tune)	- 128- 127	Adjusts the tuning (pitch) of each instrument.
dECY (Decay)	- 128- 127	Adjusts the decay length.
PAn (Pan)	L64-C0-r63	Adjusts the pan (left/right position) of each instrument (L64–C0–R63).
AtY (Attack)	0-255	Adjusts the strength of the BD's attack.
SnPY (Snappy)	0-255	Adjusts the volume of the SD's snappy (snare wire).
Co Ir (Color)	- 128- 127	Adjusts the amount of noise for LT and HT.
H.LnK (HiHat Link)	OFF,On	If this is On, the settings of OH and CH (Tune and Level settings) are linked. When they are linked, the settings for CH are ignored.
H.tNP (Open HiHat Tempo Sync)	OFF,On	If this is On, the Decay of the OH is extended in tandem with the tempo.
Od (Overdrive Type)	1,2,3,4	Selects the type of overdrive. 1: Saturator 2: Bitcrusher 3: Distortion 4: Low pass/High pass Filter
Od.On (Overdrive On)	OFF,On	Turns overdrive on/off for each instrument. Use the [2]–[8] buttons to select the instrument.
d.tYP (Delay Type)	1,2,3,4,5,6	Selects the type of delay. 1: Digital Delay 2: Panning Delay 3: Tape Echo 4: Reverb 5: Flanger 6: Side Band Filter
d.Snc (Delay Sync)	OFF,On	Synchronizes the delay time to the tempo.
SEnd (Effect Send)	0- 127	Adjusts each instrument's amount of effect send. Use the [2]–[6] buttons to select the instrument. Press the [16] button to adjust the send amount for MIX IN.
CH (MIDI Channel)	1- 16,OFF	Specifies the MIDI transmit/receive channel.
SYnC (MIDI Clock Source)	AUtO	If MIDI clock is input from the MIDI IN connector or the USB port, the tempo automatically synchronizes to MIDI clock (default). If MIDI clock is input simultaneously from the MIDI IN connector and the USB port, the USB port takes priority.
	Int	The tempo operates according to the TR-06's own setting. Use this setting if you don't want to synchronize with an external device.
	MIdI	The tempo synchronizes to MIDI clock being input from the MIDI IN connector.
	USb	The tempo synchronizes to MIDI clock being input from the USB port.
thru (Soft Thru)	OFF,On	Specifies whether data received from the MIDI IN connector will be retransmitted from the MIDI OUT connector (ON: default) or will not be retransmitted (OFF).
tr.AC (Trigger AC)		Specifies the output timing of the trigger that is output from the TRIGGER OUT AC jack.
	AC	Trigger is output at the timing of the accent.
	HEAd	Trigger is output at the beginning of the pattern.
	End	Trigger is output at the end of the pattern.
	CY	Trigger is output at the timing of CY.
	OH	Trigger is output at the timing of OH.
	CH	Trigger is output at the timing of CH.
tr.In (Trigger In)		Specifies how trigger input to the TRIGGER IN jack is used.
	CLK	Trigger input is used as the clock signal for the TR-06's sequencer.
	Strt	Trigger input plays/stops the TR-06's sequencer.
	HEAd	Trigger input returns the playback position of the TR-06's sequencer to the beginning.
	rnd	Trigger input randomizes the currently selected instrument/note. The generated pattern is not written automatically. To write it, hold down the [MENU] button and long-press the [TAP] button.
	SFt.r	Trigger input shifts the notes of the currently selected instrument toward the right. The generated pattern is not written automatically. To write it, hold down the [MENU] button and long-press the [TAP] button.
	SFt.L	Trigger input shifts the notes of the currently selected instrument toward the left. The generated pattern is not written automatically. To write it, hold down the [MENU] button and long-press the [TAP] button.
A.OFF (Auto Off)	OFF	The power does not turn off automatically.
	30 (min)	The power turns off automatically after 30 minutes. * Auto Off does not occur while USB-connected.
dEMO (LED Demo)	OFF, 1, 3, 10 (min)	Specifies the time until the unit enters LED demo mode.
t.PrM (Track Parameter)	AUtO,OFF	Tempo is automatically recalled when you select a track.
LvL.C (Level Curve)	nrM,SPL	Use the [LEVEL] knob to specify the curve. The level curve setting is applied when you move the [LEVEL] knob after making this setting.
OUt (Para Out)	R Ch: Blink L Ch: Lit	The output of the OUTPUT jack (stereo mini) is split between left and right channels, and the specified sounds are output via parallel output. Sounds for which you press the main keys ([2]–[8]) to make them blink while making this setting are output from the right channel, and sounds whose key is lit are output in parallel from the left channel. * If you want to output in stereo, make all buttons light (default).

Fixed Battery Operation Mode

In this mode, the unit does not switch to bus power even if the USB port is connected. Even if batteries are installed, this unit switches to bus power when the USB port is connected. However, if you set the unit to "fixed battery operation mode," you can operate it on batteries even if the unit is connected to a USB port that cannot supply power.

1. **While holding down the 18 Step [9] button, turn on the power.**

Returning to the Factory Settings (Factory Reset)

Here's how to return the TR-06 to its factory-set state.

1. **While holding down the 18 Step [2] button, turn on the power.**
   The [TEMPO] button blinks.
   If you decide to cancel the factory reset, turn off the power.
2. **Press the 10 [TEMPO] button to execute the factory reset.**
3. **When all buttons blink, turn the TR-06's power off, then on again.**

Main Specifications

Power Supply	Ni-MH battery (AA, HR6) x 4, Alkaline battery (AA, LR6) x 4, USB bus power
Current Draw	500 mA (USB bus power)
Dimensions	308 (W) x 130 (D) x 52 (H) mm 12-1/8 (W) x 5-1/8 (D) x 2-1/16 (H) inches
Weight	1.2 kg (including batteries, Boutique Dock) 2 lbs 12 oz
Accessories	Boutique Dock: DK-01, Owner's Manual, DK-01 Owner's Manual, Leaflet "USING THE UNIT SAFELY," Alkaline battery (AA, LR6) x 4

* This document explains the specifications of the product at the time that the document was issued. For the latest information, refer to the Roland website.

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